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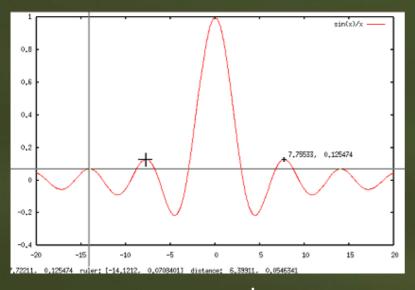
Motivation

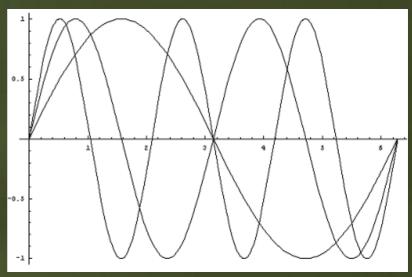
- Mathematics education in e-Learning
 - Limited to displaying texts and videos.
 - Mathematical figures
 - —Indispensable for conceptual understanding
 - —Images? inconvenient for interactive learning
 - · Needs for efficient graph drawing
 - Easy, fast, and accurate drawing
 - Natural interface

Previous Systems

- Math packages Mathematica, Maple
 - e.g., $ln[1] = plot[sin[x], \{x, 0, 2Pi\}]$
- Drawing tools gnuplot, GraphEQ
 - No direct manipulation
- · GeoGebra, Cinderella
 - Menu-driven Interface
- MS PPT mainly for simple diagrams

Graphs in Engineering Textbooks



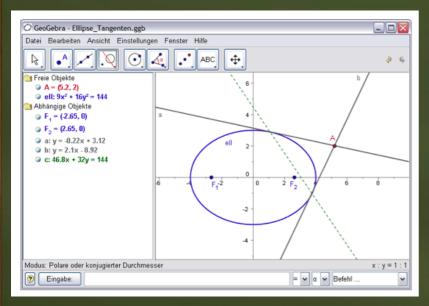


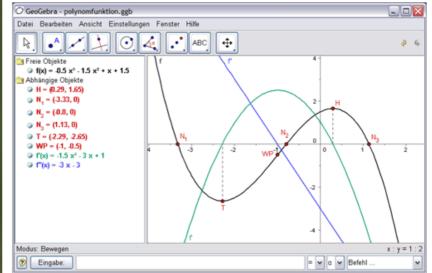
gnuplot $\frac{\sin x}{x}$

Mathematica

sin ax

GeoGebra Screenshots





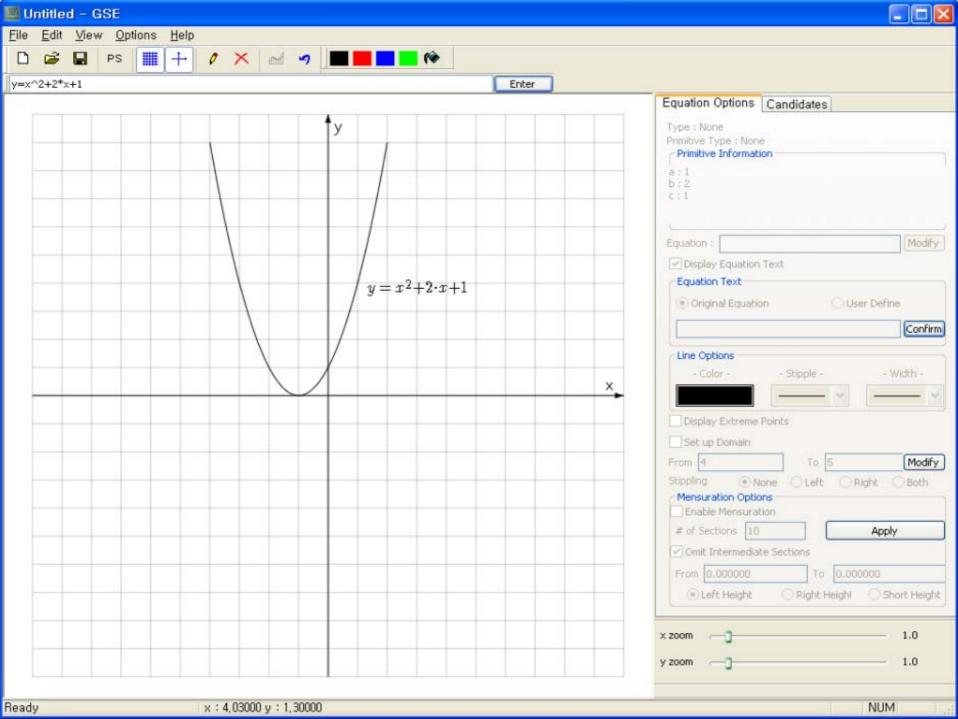
Graph Drawing by Equation

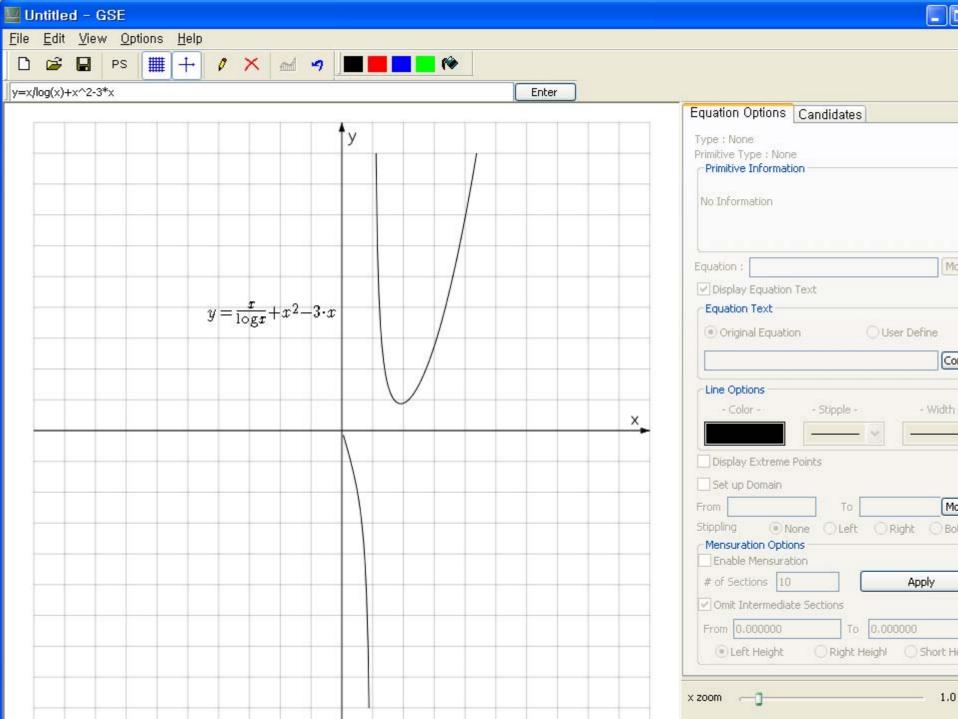
Graph Drawing by Equation

Simple keyboard input

```
y = 2*x^2 + 3
y = sin(x), y = 3^x, y = log(x), y =
    sqrt(x)

x^2 + y^2 - 1 = 0
y = f(x) + g(x), y = a*x^2 + b*x + c
a*x + b*y^2 + c = 0
```



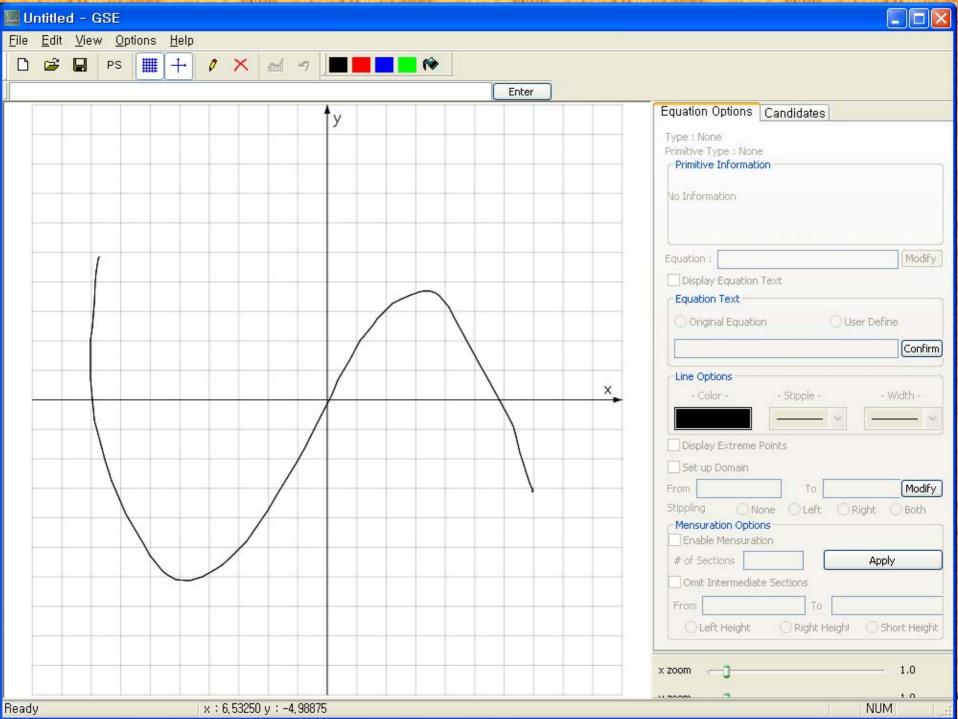


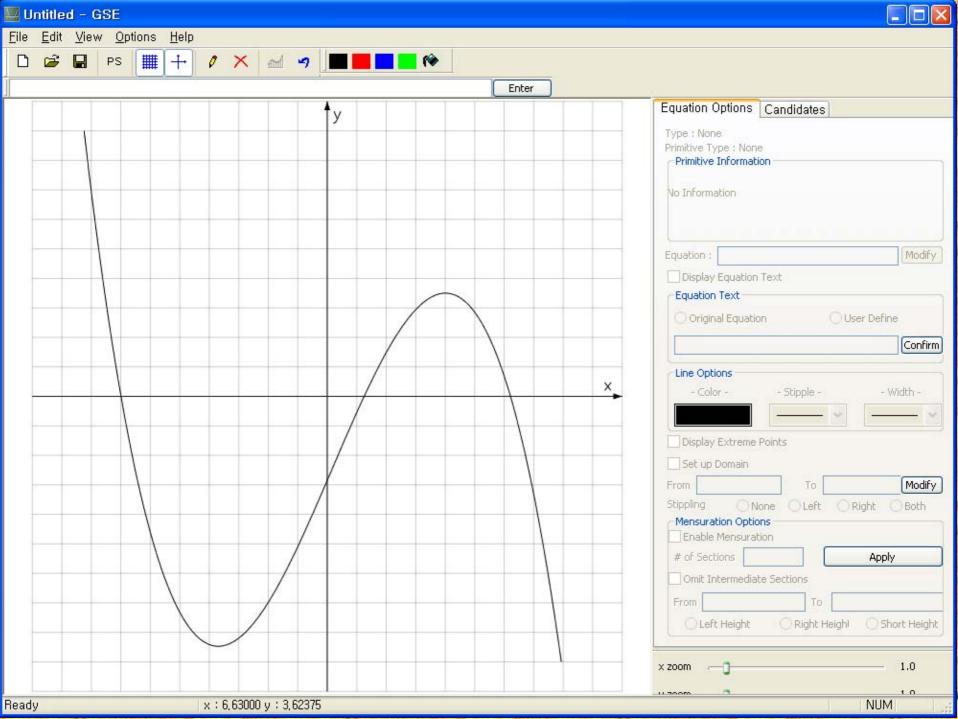
Graph Drawing by Equation

- Pen gesture recognition
 - Gesture set
- Fitting to a similar function/curve
 - Common in the middle/high school math
- Modification
 - Changing the equation of a graph
 - Moving the graph or its control points

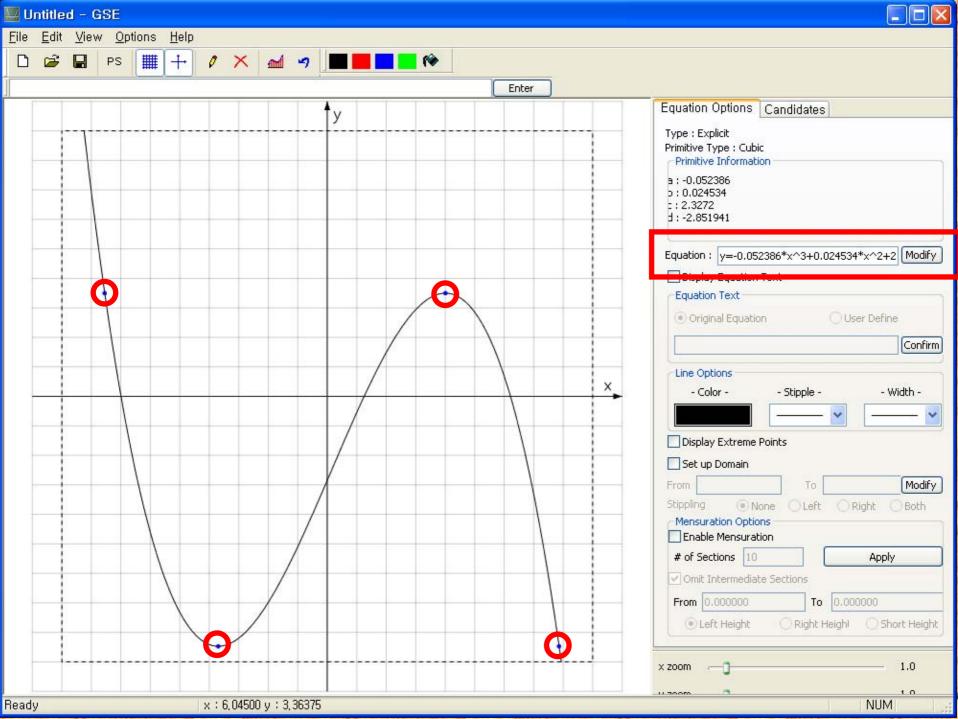
name of	1		numb
gesture	example	purpose	er of stroke
point	Ø	indicate vertex	1
solid line		generate straight line	1
delete	X	delete	2
quadratic		generate quadratic func.	1
cubic		generate cubic func.	1
log		generate log. func.	1
exponential		generate exponential func.	1
ellipse		generate ellipse	1 or 2
hyperbola	\<	generate hyperbola	2
parabola	4	generate parabola	2

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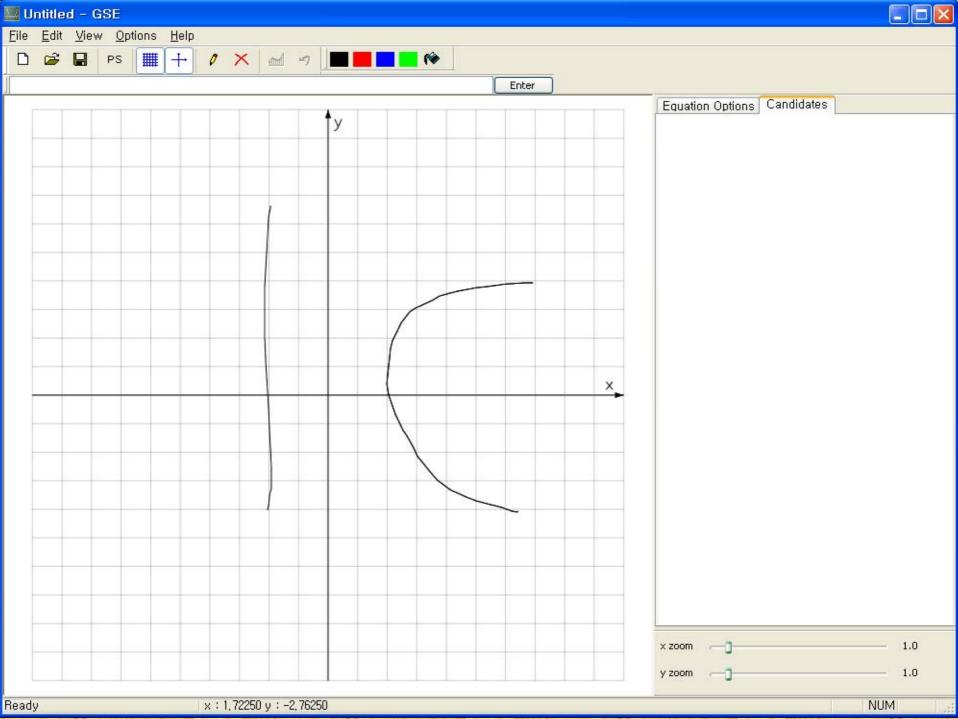


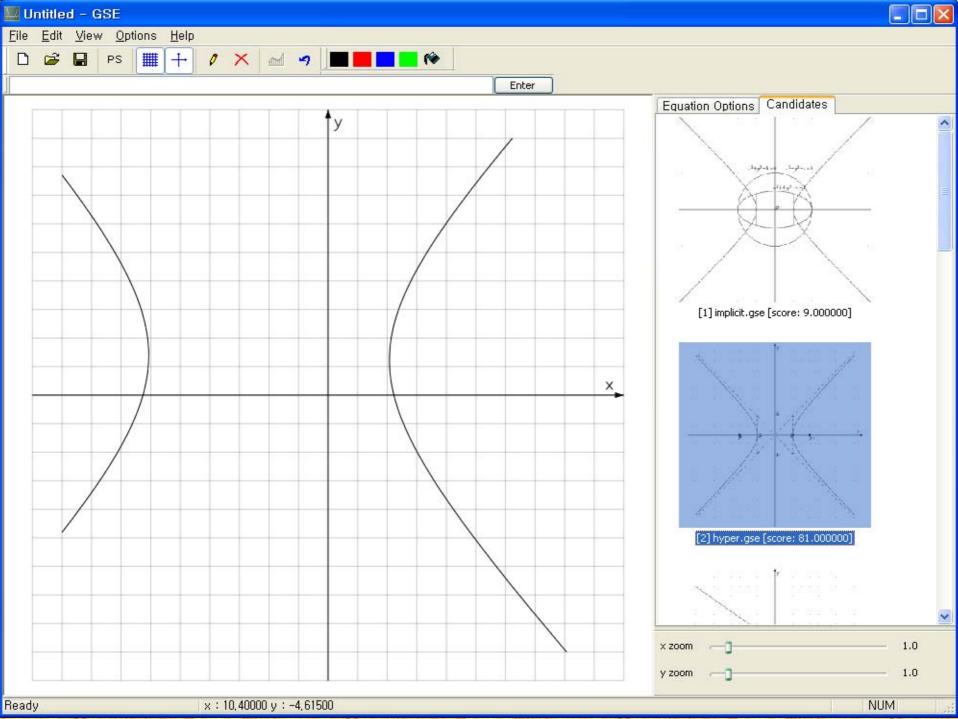


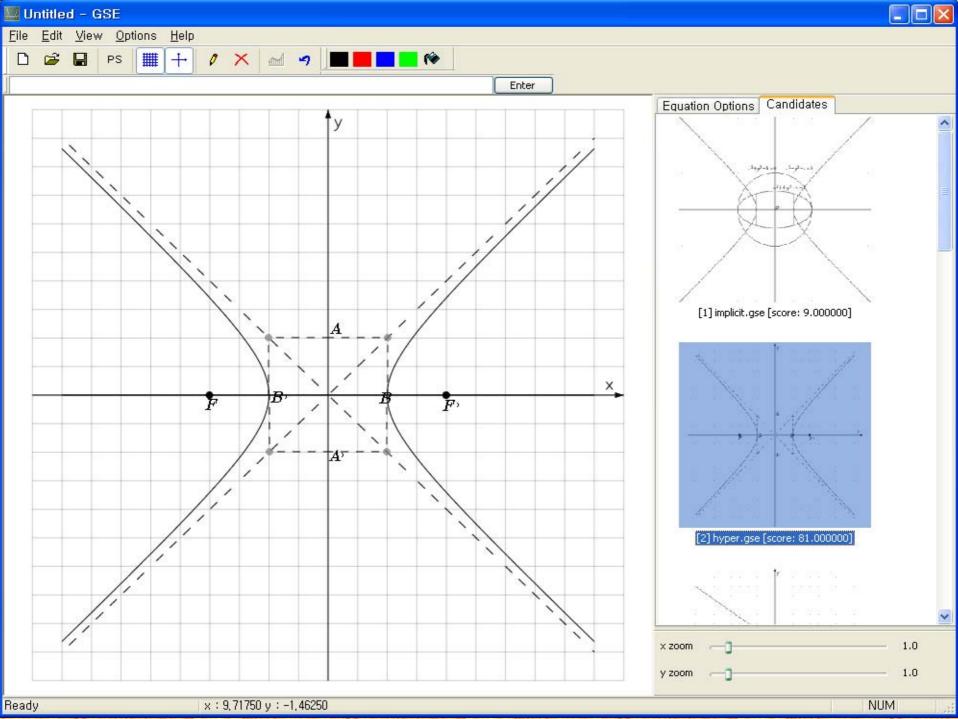
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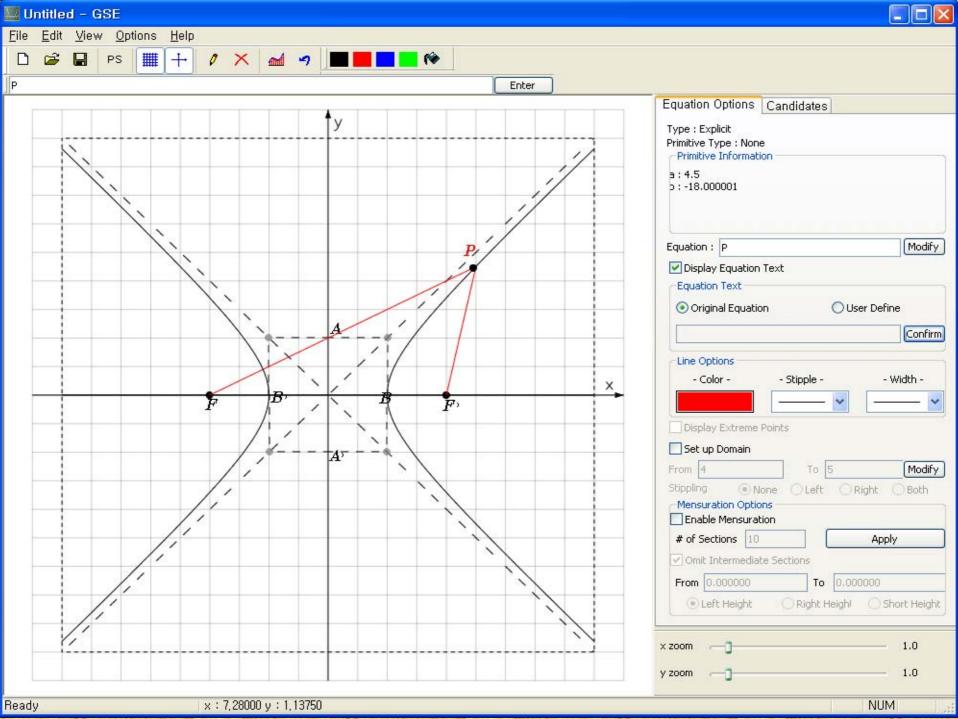


- Search in a DB of pre-drawn graphs
 - · Query by sketch
 - Selection among candidates
 - Modification
 - · Updating the DB with the new graph
 - · Similarity matching
 - Types of graphs, coefficients of equations, etc







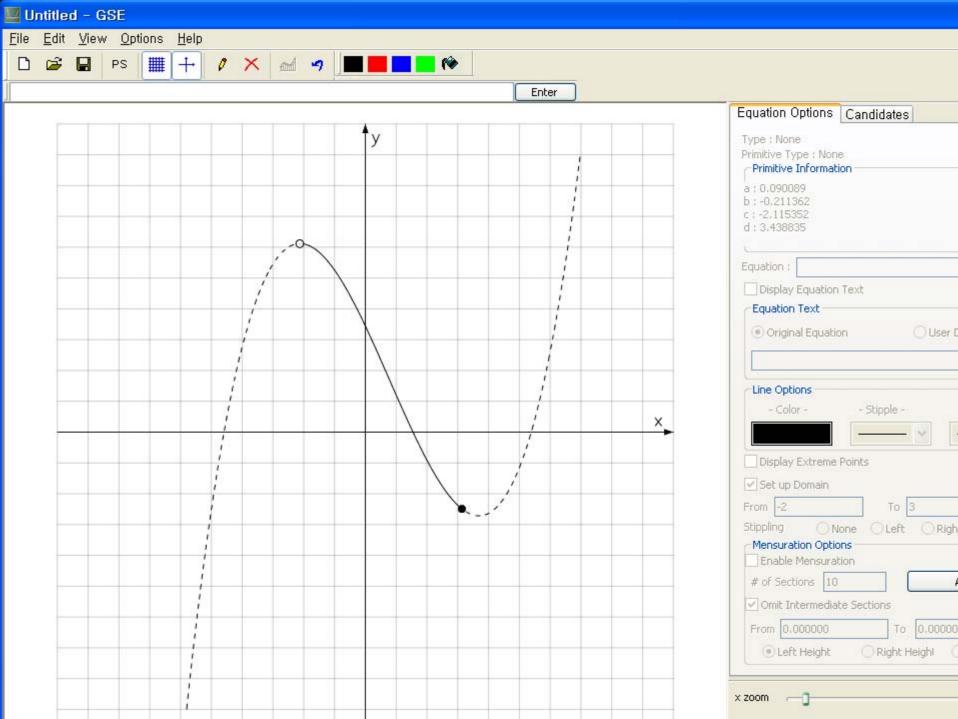


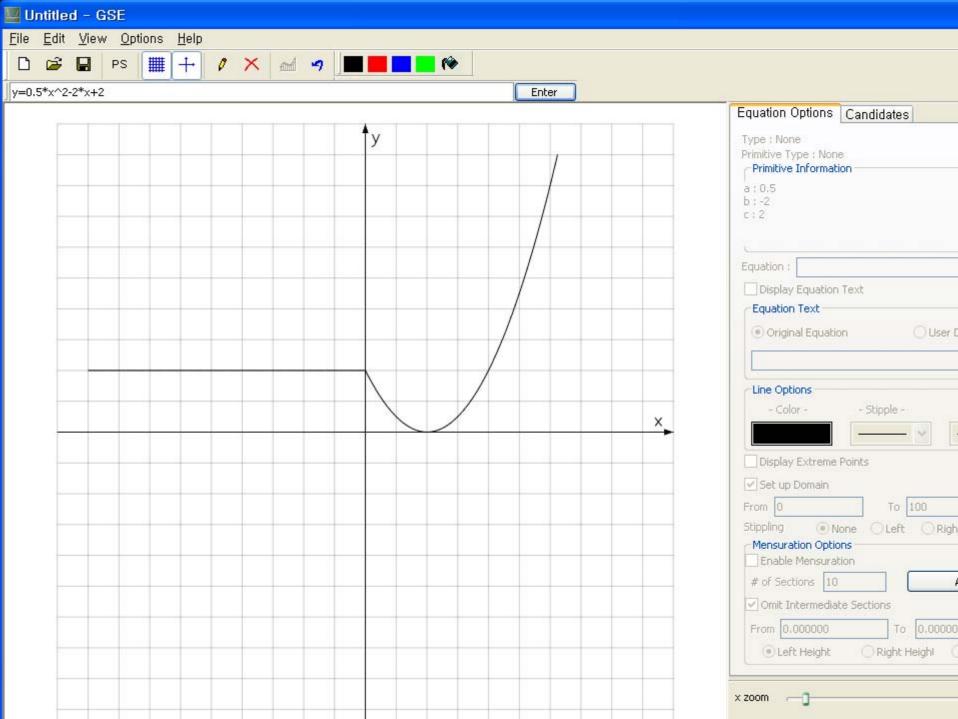
Graph Drawing by Searching

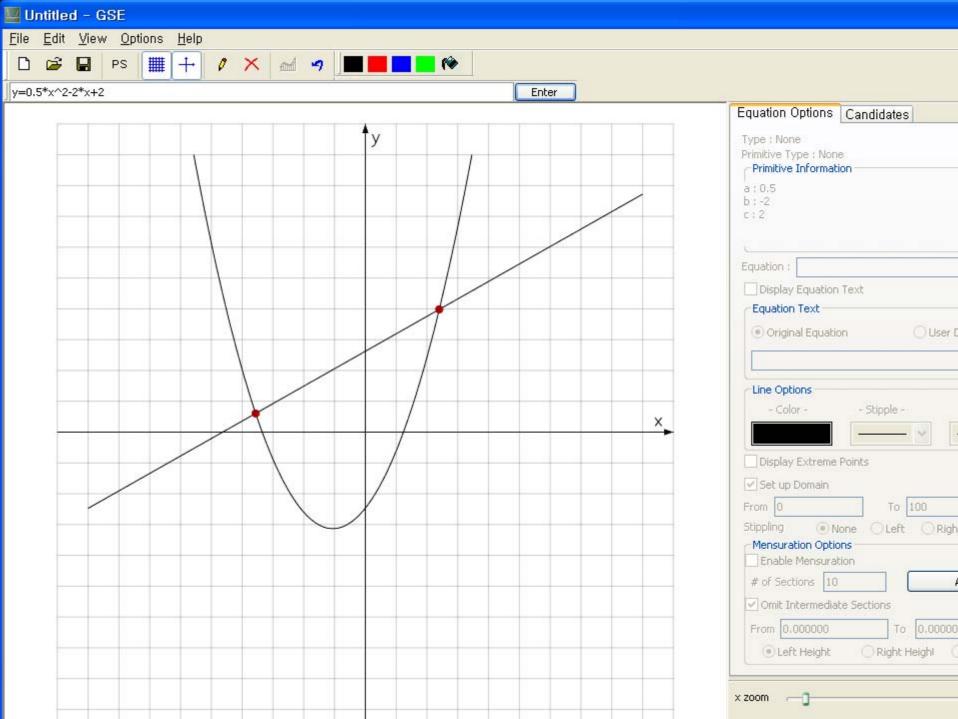
Graph Editing

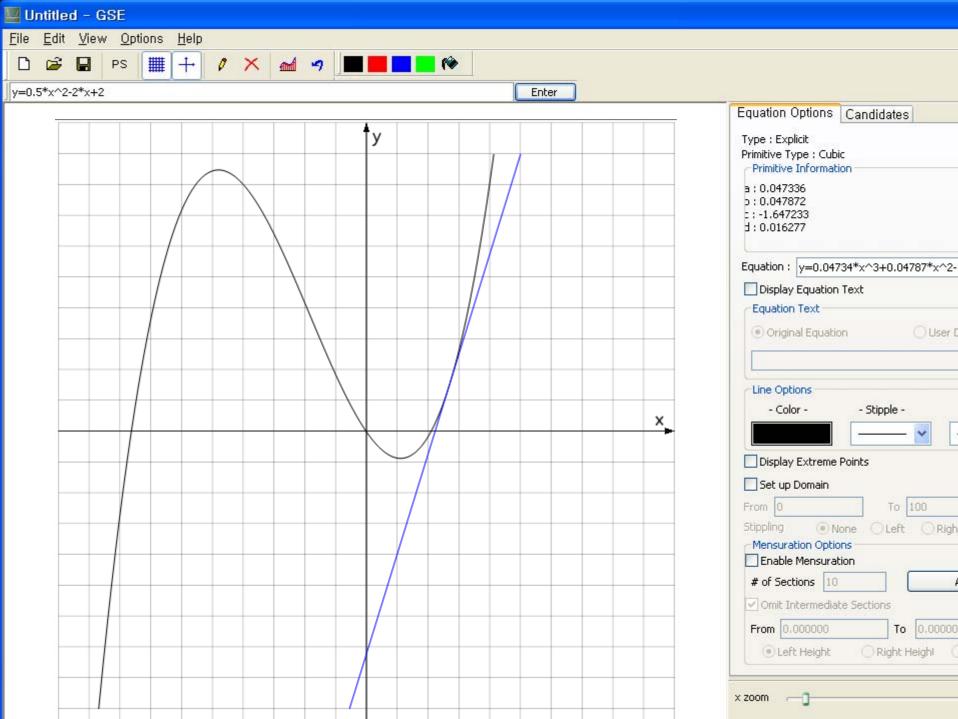
Graph Editing

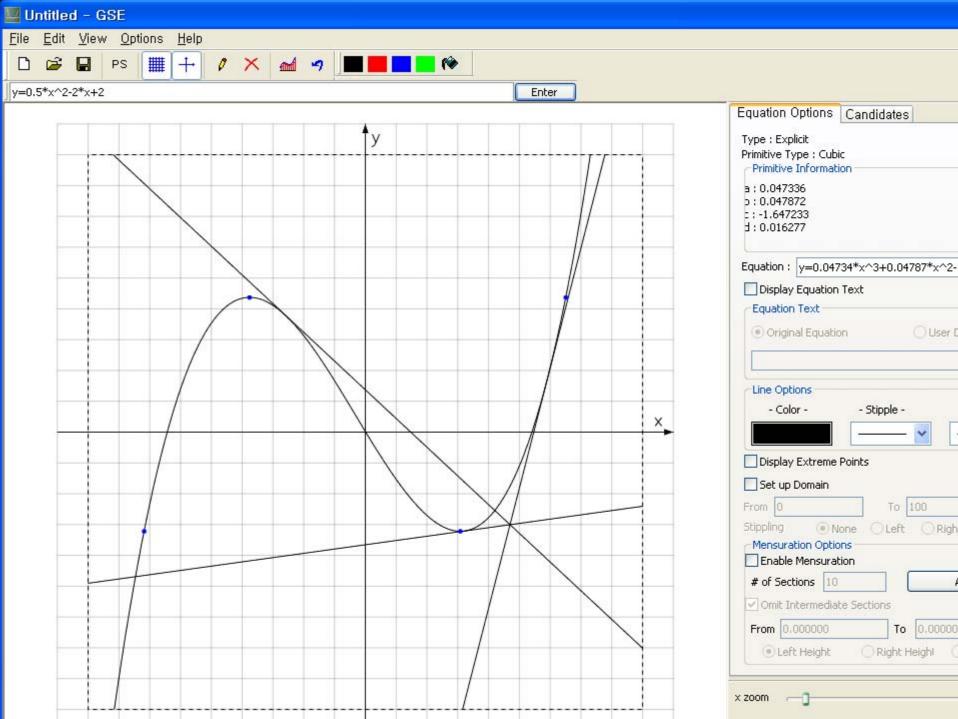
- Graph drawing in restricted domains
 - Different equations in different intervals
- Useful features in graph drawing
 - · Drawing intersection points and tangent lines
 - Filling some bounded regions
 - Visualizing mensuration
- Additional features
 - · Points on a graph, coordinate values, etc

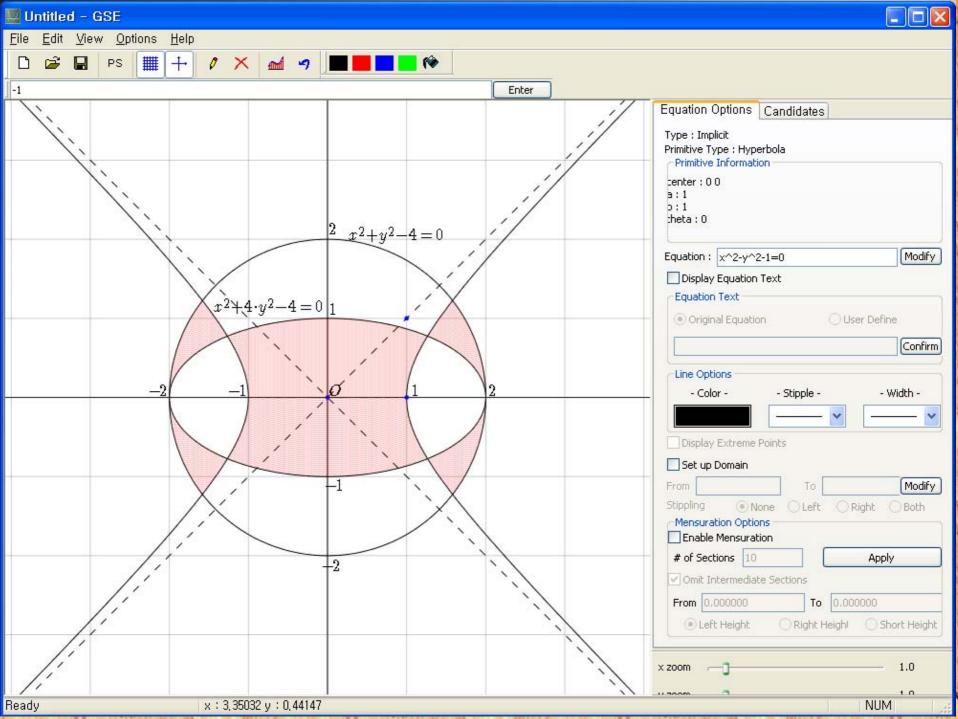


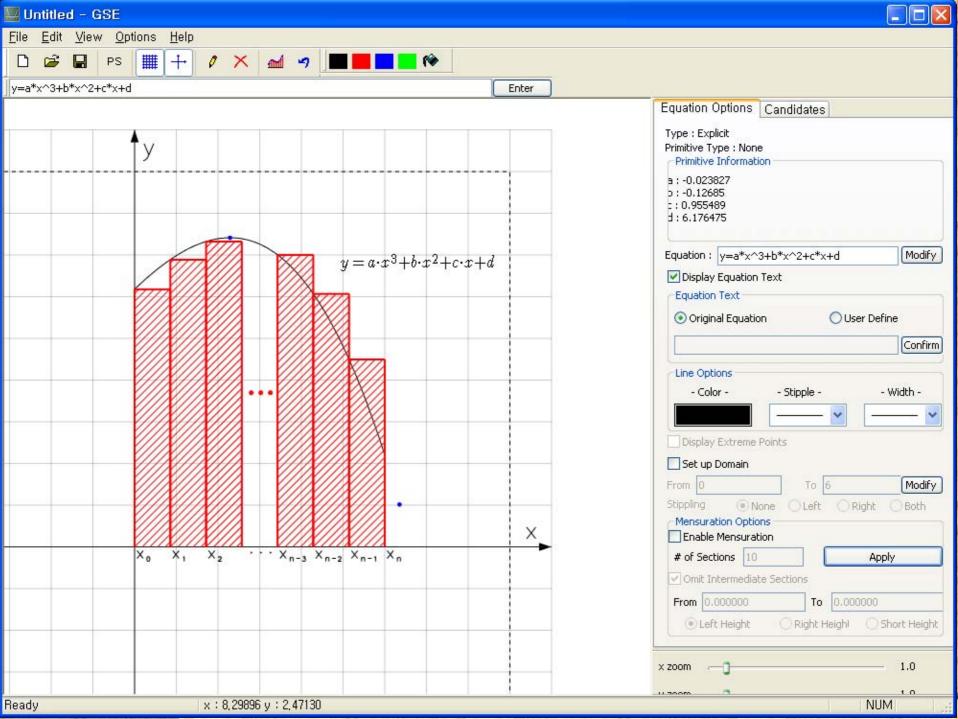


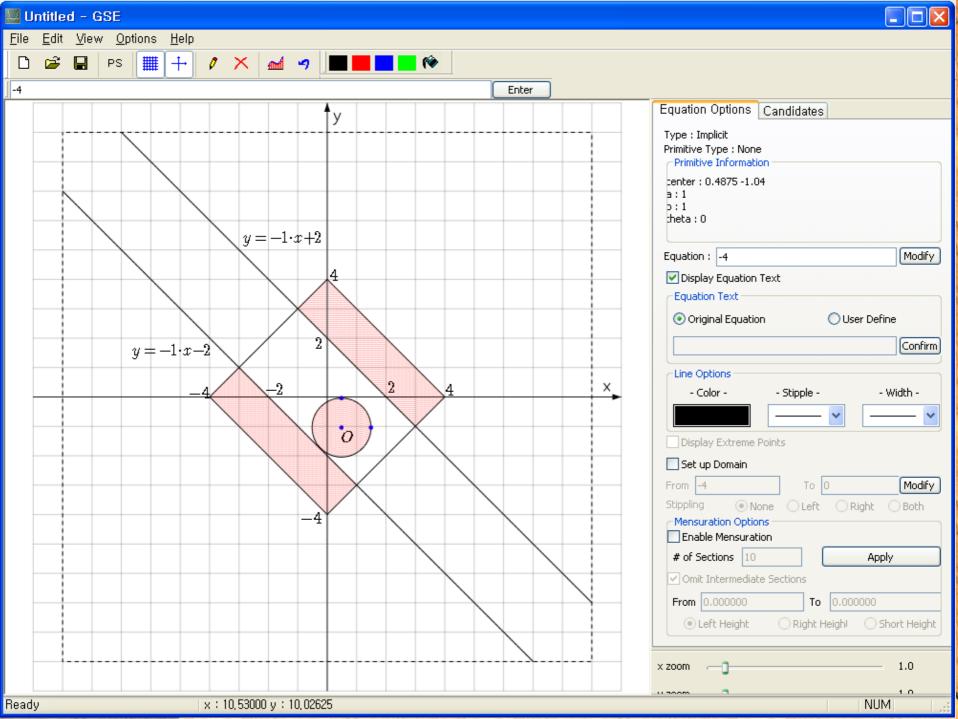


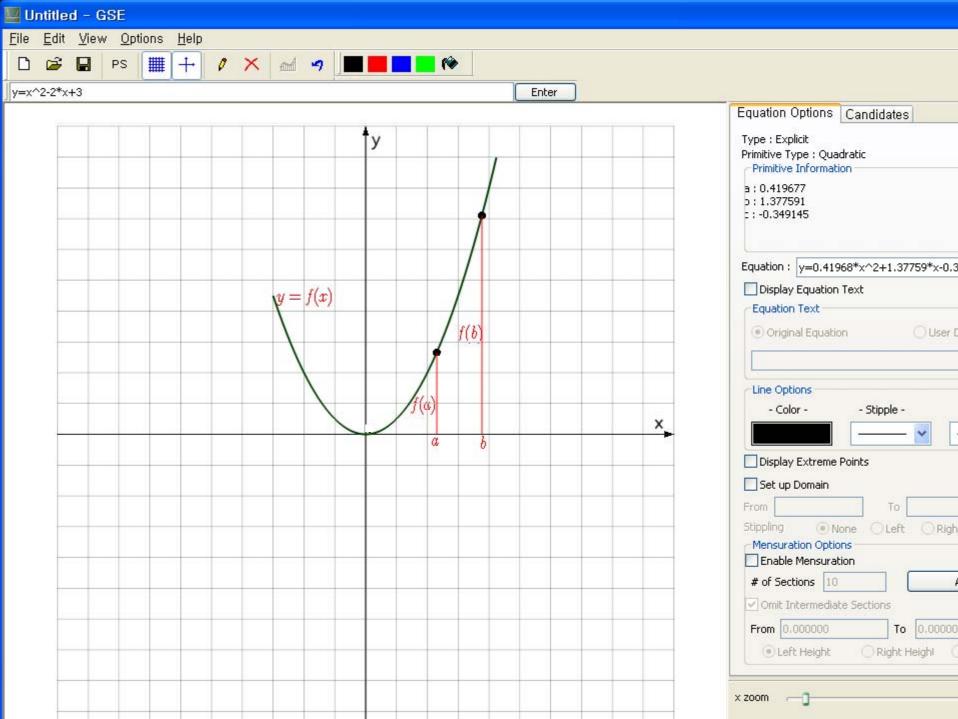












Graph Editing

Conclusion

Contributions

- Efficient graph drawing for mathematics education in e-Learning
- Easy and fast generation of complicated math figures

Future work

- · Presentation of graph construction
- Animation of graph generation